Modifying Your Unassembled Table Saw

If your table saw is not yet assembled, follow these instructions in place of the instructions on Page 4 of the Owner's Manual for modifying your saw rails before assembling your table saw and attaching your Sliding Crosscut Table.

- 1. Set out the front rail, rear rail, and main tube. (Contractor Saw w/ 30" TSA-SFA does not have a front rail)
- 2. Mark the front rail, rear rail, and main tube, measuring from the left end. Refer to the table below for the correct measurements, and the diagram at the bottom of the page to determine the left end of the rails.

Note: To orient the tube properly, ensure the ruler is right side up when you are facing the tube. Then, measure and cut from the left end.

3. Use a metal cutting band saw to cut the front rail, rear rail, and main tube at the marks made in the previous step.

Note: Using other types of saws (such as a circular saw) can generate enough heat to blister the powder coating.

- 4. Remove any burrs or sharp edges with a file. Remove cap from end of rail and reinstall on new cut end.
- Install the front rail, rear rail, and main tube as you normally would when assembling your table saw, using the instructions provided with your saw. In your Sliding Crosscut Table Owner's Manual, proceed with setup starting at Page 5, Steps 10-12.

Reminder: The Sliding Crosscut Table takes place of the left wing.

Contractor Saw

Rip Capacity	Front Rail	Main Tube	Rear Rail	
30" (TSA-SFA)		13 1/4	10 1/2	
36" (TGP2-36)	13 5/8	13 5/8	12 3/8	
52" (TGP2-52)	2" (TGP2-52) 13 5/8		12 3/8	

Professional Cabinet Saw

Rip Capacity	Front Rail	Main Tube	Rear Rail
30" (TSA-PFA)	12 5/8	12 5/8	11 3/8
36" (TGP2-36)	12 5/8	12 5/8	11 3/8
52" (TGP2-52)	12 5/8	12 5/8	11 3/8

Industrial Cabinet Saw

Rip Capacity	Front Rail	Main Tube	Rear Rail
36" (TGP2-36)	10 11/16	10 11/16	10 9/32
52" (TGP2-52)	10 11/16	10 11/16	10 9/32

Example of a Front Rail

Approximate Cut Location



Example of a Rear Rail

	Approximate Cut Location							
0 0	0 0	0 0	•	0 0	0 0	0	0	